INDUCTIVE DEFINITION

OUTLINE

- Judgements
- Inference Rules
- Inductive Definition
- Derivation
- Rule Induction

LANGUAGE AND META-LANGUAGE

• Language is the target programming language, e.g., Java, Python, ML.

- Has its own identifiers, variables, etc.
- Meta-language is the language in which to describe the target language.

META-VARIABLES

- A symbol in a meta-language that is used to describe some element in an object (target) language
 - E.g., Let **a** and **b** be two sentences of a language \mathscr{L}
 - E.g., Let **n** be a number, **d** be a digit and **s** be a sign in the language of numerals
 - 435, 535.23, -3847 are all numbers in the language of numerals
 - meta-variable doesn't appear in the language itself.
- Meta- is a prefix used to indicate a concept, which is an abstraction from another concept, used to complete or add to the latter.
- Similar use in "meta-data", "meta-theory", etc.
 - The syntax, semantics, etc. about a PL (e.g., Java) is the *meta-theory* about that language

JUDGEMENTS

• A *judgement* is an *assertion* (in the metalanguage) about one or more syntactic objects.

Judgement

Meaning

n nat	(n is a natural number)	
$n = n_1 + n_2$	(n is the sum of n_1 and n_2)	
τ type	(τ is a type)	
e:t	(expression e has type τ)	
$\mathbf{e} \Downarrow \mathbf{v}$	(expression e has value v)	

• "n nat" can also be written as "n isa nat", "n is a natural num", etc. as long as it's consistent and understandable.

JUDGEMENTS (II)

- A judgement states one or more syntactic objects have a property or have a relation among one another.
- The property or the relation itself is called *predicate*.
 - E.g., n nat (this judgement involves one object n)
- The abstract structure (schema) of a judgement is called *judgement form*.
 - E.g. n nat.
- The judgement that a particular object or objects having that property is an *instance* of a judgement form.
 - E.g., 5 nat, succ(n) nat are all judgements
- W.L.O.G., we use "judgement" to mean the instance of judgement form usually.

INFERENCE RULES

• An inductive definition of a judgement form consists of a collection of rules of the form:



- To show J, it is sufficient to show $J_1, ..., J_k$.
- A rule without premises is called an *axiom*;
- Otherwise, it's called a *proper rule*.

INDUCTIVE DEFINITION

• Definition of judgement form *n* nat:



DERIVATION

- To show an inductively defined judgement holds → exhibit a derivation of the judgement.
- A derivation is an *evidence* for the validity of the defined judgement.
- Derivation of a judgement is the finite composition of rules starting from *axioms* and ending at *that judgement*.
- Usually a tree structure
 - In compiler, derivation of grammar in the form of a *parse tree*.

DERIVATION (II)

• Derivation of judgement succ(succ(succ(zero))) nat:

zero nat succ(zero) nat succ(succ(zero)) nat succ(succ(succ(zero))) nat

• Derivation of node(node(empty, empty), empty) tree:

emptytreeemptytreenode(empty; empty)treeemptytreenode(node(empty; empty); empty); empty)tree

TYPES OF DERIVATION

• Forward chaining (bottom-up):

- Starting from axioms, work up to the conclusion
- Backward chaining (top-down):
 - Start from the conclusion, work backwards toward axioms
- Note the terms bottom-up and top-down are exactly the opposite of the derivation tree we presented.

TYPE OF DERIVATION

• Derivation of judgement succ(succ(succ(zero))) nat:



DEDUCTIVE SYSTEMS

• A deductive system has 2 parts:

- Definition of one or more judgement forms
- A collection of inference rules about these judgement forms
- We have just introduced two deductive systems: nat and tree.
- A *programming language* can be represented by a deductive system, of course with many judgement forms!

RULE INDUCTION (I)

- Reason about rules under an inductive definition (or within a deductive system)
- Principle of rule induction:
 - To show property P holds of a judgement form J whenever J is derivable, it is enough to show that P *is closed under*, or *respects*, the rules defining J.
 - Write P(J) to mean property P holds for J.
 - We say P respects the rule

$$\frac{J_1 \dots J_k}{J_{k+1}}$$

if $P(J_{k+1})$ holds whenever $P(J_1)$, ..., $P(J_k)$ hold.

- $P(J_1), \dots P(J_k)$ are inductive hypothesis.
- $P(J_{k+1})$ is inductive conclusion.

RULE INDUCTION (II)

- For the judgement n nat, to show P(n nat), it is sufficient to show:
 - 1. P(zero nat).
 - 2. For every n, if P(n nat), then P(succ(n) nat).
- Looks familiar?
- This is just a generalized version of *mathematical induction*.
- Step 1 is called the basis; step 2 is called the induction step.
- Similar induction can be applied on node(t_1, t_2) tree \rightarrow "tree induction".



PROOF BY INDUCTION

OUTLINE

- **O** Proof Principles
- **O** Natural Numbers
- **O** List
- **O** Proof Structure

PROOF PRINCIPLE (RULE INDUCTION)

- Recall that...
- To show every derivable judgement has some property P, show for every rule in the deductive system:

$$\frac{J_1 \dots J_n}{J} [name]$$

• If $J_1, ..., J_n$ have property P then J has property P.

EXAMPLE (NATURAL NUMBERS)

- Given a property P, we know that P is true for all natural numbers, if we can prove:
 - P holds unconditionally for Z. Corresponds to rule Z:



• Assuming P holds for n, then P holds for (S n). Corresponds to rule S:

$$\frac{n \quad nat}{S n \quad nat} S$$

• Also called "induction on the structure of natural numbers".

NATURAL NUMBERS

• Natural numbers:

 $\frac{n \quad nat}{Z \quad nat} Z \qquad \frac{n \quad nat}{S \quad nat} S$

• Addition:

• Judgement: add n1 n2 n3

 $\frac{1}{add \ Z \ n \ n} add Z$

 $\frac{add \ n1 \ n2 \ n3}{add \ (S \ n1) \ n2 \ (S \ n3)} \ addS$

Theorem 1: For all n1, n2, there exists n3 such that add n1 n2 n3. (*if n1 nat, n2 nat, then there exists n3 nat such that add n1 n2 n3*) Proof: **By induction on the derivation of n nat.**

Case: _____Z Z nat Renaming! Need to prove add n1 n2 n3 where n1 = Z(1) add Z n2 n2(by addZ, and let n=n2) (2) add n1 n2 n3 (by letting n1=Z, n3=n2) addZ add Z n n (Case proved) Case: n nat*add n*1 *n*2 *n*3 - addS Sn nat add (S n1) n2 (S n3)Need to prove add n1 n2 n3 where n1 = (S n)(1) add n n2 n3' (by I.H. and let n = n1, n3'=n3) (2) add (S n) n2 (S n3') (by (1), addS, andlet (S n) = n1, (S n3')=n3)

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(Case proved) QED.

EVEN/ODD NUMBERS

• Judgements:

- even n "n is an even number"
- odd n "n is an odd number"

$$\frac{1}{even \ Z} even Z \qquad \frac{odd \ n}{even \ (S \ n)} even S$$

$$\frac{even \ n}{odd \ (S \ n)} oddS$$

Theorem 2: If n nat, then either even n or odd n.



EVEN/ODD NUMBER (ALT. DEFINITION)

even2 Z even2Z

$$\frac{even2 \quad n}{even2 \quad (S(Sn))} even2S$$

$$odd2$$
 (SZ) $odd2Z$

$$\frac{odd2 \quad n}{odd2 \quad (S(Sn))} \quad odd2S$$



LIST OF NATURAL NUMBERS

• Judgement Form:

• 1 list "l is a list"

$$\frac{n nat \ l \ list}{nil \ list} cons$$

- Cons stands for "CONcatenateS"
- Means concatenation of a *head* and a *tail* of a list.
- In cons(n, l), n is the head and l is the tail.
- cons(1, cons(2, cons(3, nil))) = 1::2::3::nil = [1,2,3]

Lemma 1: cons((S Z), cons(Z, nil)) is a list.

Proof: By giving a derivation of cons((S Z), cons(Z, nil)) list.



LIST - LEN

• Judgment Form: len l n.

• "the length of l is n".

$$\frac{len \ l \ n}{len \ cons(n_1, l) \ (S \ n)} len - cons$$

LIST - APPEND

• Judgment Form: append $l_1 n l_2$.

• " l_2 is the result of appending n to l_1 ".

 $\frac{1}{append nil n cons(n,nil)}$ append - nil

 $\frac{append \ l \ n_2 \ l_1}{append \ cons(n_1, \ l) \ n_2 \ cons(n_1, \ l_1)} \ append \ - \ cons$

LIST - REVERSE

- Judgment Form: reverse $l_1 l_2$.
 - "l₂ is the reversed form of list l₁".

reverse nil nil rev - nil

 $\frac{reverse \ l_1 \ l_2}{reverse \ cons(n, l_1) \ l_2'} rev - cons$

THEOREM: LENGTH OF REVERSED LIST

Theorem 4: If len l n, and reverse l l', then len l' n. Proof: To prove this theorem, we first prove the following lemma:

Lemma 2: If len l n, and append l n_1 l', then len l' (S n).



Lemma 2: If len l n, and append l n_1 l', then len l' (S n). Proof: **By induction on the derivation of append.** Case:

 $\frac{1}{append \ nil \ n \ cons(n,nil)} append - nil$

Need to prove: if len nil n, and append nil n_1 l', then len l' (S n)

(1) len nil Z

- (2) append nil $n_1 cons(n_1, nil)$
- (3) len $cons(n_1, nil)$ (S Z)

(By len-Z) (By append-nil and let $n = n_1$) (By len-cons and (1) and let l' = cons(n_1 , nil) and n = Z)



Now continue to prove Theorem 4.

Proof: By induction on the derivation of len.

Case:
$$\frac{1}{len nil Z} len - nil$$

Need to prove: if len nil n and reverse nil l, then len l n

(1) reverse nil nil
(2) len nil Z
Case:
$$len l n$$

 $len cons(n_1, l) (S n)$ (By rev-nil)
(by (1) and len-nil)
 $len - cons$

Need to prove: if reverse $cons(n_1, l) l$ ", then len l" (S n).

(1) len l n and reverse l l'

 $(2) \qquad len l'n$

- (3) reverse $cons(n_1, l) l$ "
- (4) reverse l l', append l' n_1 l"

(5) len l" (S n)

QED.

 $\frac{1}{len \ nil \ Z} len - nil$ $\frac{len \ l \ n}{len \ cons(n_1, l) \ (S \ n)} len - cons$

(By assumption)
(By (1) & I.H.)
(By assumption)
(By (3) and inversion of rev-cons)
(By (2), (4), Lemma 2)

 $\frac{reverse \ l_1 \ l_2 \quad append \ l_2 \ n \ l_2'}{reverse \ cons(n, l_1) \ l_2'} rev - cons$

PROOF STRUCTURE

 Following is the structure you should use when proving something by rule induction (aka structure induction)
 Theorem: If X then A.

Proof: By induction on the derivation of J.

(Hint: J is usually part of X. X is called assumption) (Assuming definition of J has three rules: Foo-1, Foo-2, Bar)

 $\frac{(p1) premise1...(pn) premisen}{conclusion} [Foo-1]$

 $\frac{(p1) premise1...(pn) premisen}{conclusion} [Foo-2]$

 $\frac{(p1) premise1...(pn) premisen}{conclusion} [Bar]$

PROOF STRUCTURE (II)

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Case Foo-1:
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(1) ... [by (p1) and Lemma 1]
 (2) X [by assumption]
 (3) ... [by (1) and (2)]

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• • • • • •
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(n) A [by (n-3) and (n-1)]

Case Foo-2: Similar to case Foo-1.

PROOF STRUCTURE (III)

Case Bar:

- (1) ... [by (p1) and Lemma 1]
- (2) ... [by (p2) and I.H. on (p3)]

(3) ... [by (1) and (2)]

• • • • • •

(n) A [by (n-3) and (n-1)]

Rules to Prove By

- Clearly state the induction hypothesis. Convenient to say what you trying to prove (target property).
- Clearly state the proof methodology (what you are doing induction on).
- There should be one case for each rule in the inductive definition.
- Use a two-column format:
 - Left side: logical steps toward to target property.
 - Right side: reasoning for each step.
- In general, do not attempt to write your proof in English sentences. While some written explanations can be useful, normally they (attempt to) hide the fact that the proof is imprecise and has holes in it.
- Number your steps for easy reference.
- Always state where you use the induction hypothesis.

RULES TO PROVE BY (II)

- If two cases are very similar, you can prove the first and then say that the second follows similarly. Just be certain that the cases are really, truly similar. (For example, the case for projecting the first element of a pair and the case for projecting the second element of a pair are similar.)
- If for some reason you can't prove something in the middle of a proof (because you don't have time, you don't know how, etc.), please don't try to hide that fact. Use the fact you need and in the reasoning next to it, say something like: "I can't figure out how to conclude this, but it should be true".
- Always break down a proof into appropriate lemmas. The result of not introducing new lemmas where appropriate is usually that you try to proceed with your proof using the wrong induction hypothesis.
- If you need new judgement forms, make sure you clearly define it before you begin using it.

INDUCTION HYPOTHESIS STRUCTURE

• Depending on the structure of your induction hypothesis (i.e. the property to prove), you make different assumptions and therefore must prove different things:

Induction Hypothesis	Can Assume	Must Prove
If X and Y then A	X and Y	А
If X or Y then A	(1) X AND (2) Y	A A
If X then A and B	Х	A and B
If X then A or B	Х	A or B

• Notice in second case, you must prove two things, i.e., A must be true given just X, and given just Y.